

SAMPLE MATERIALS

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This theme is a non-murder game – a case of a stolen artifact.

DOWNLOAD VERSION:

You will receive multiple files with your purchase, but you must only print one. The table of contents is on the next page for the printable file to see the number of pages.

You must have Adobe Reader (or Acrobat) to open, view, and print the files. There are non-Adobe PDF viewers, but you will likely be unable to view the file in full or print the file without missing text/images randomly. PDFs are Adobe products, so download the newest version of Adobe Reader from Adobe.com to avoid any issues – it's free, easy, and safe.

All files are PDFs. You will receive a host instruction, printable, challenge answer key, game answer key, a backup transcript, and a copy of the free invitation, also available on the website under 'helpful links' of the product page (along with the sample game link).

For a chart that describes the differences between the instant download and boxed set, [click here.](#)

For a video showing you an example of a boxed set, we prepare, [click here.](#)

PARTY PACK VERSION (BOXED SET):

You will receive a professionally prepared upon-demand kit for your chosen size via the drop-down menu. This game has multiple kit sizes, with each size adding an expansion pack and increasing the number of required players. The larger kits will add expandable team players.

The cards will not look like the ones in this file but will have similar content and plotlines. The cards in our kit are standard parchment-style, double-sided, and detective-themed. The envelopes are A2 for each round, and you'll receive 4 rounds of envelopes – so, 16 x4 = 64 printed envelopes, bundled into 4 rounds. There is a spoiler-free option, and our staff will slip the cards into your envelopes for rounds 1-3, so you can prevent seeing spoilers. You will also receive a printed challenge

sheet, 6 evidence cards, and 7 bonus quest strips. You will get 16 (with Kit A) 6" by 9" detective-themed, double-sided investigation cards.

You do not get the download version with the party pack, as it's neither needed nor seamless. The game licenses are single-use for both versions – we do not sell replacement parts for the boxed kits nor support or allow the use of the download beyond one event. The two versions also have different instructions.

If you are hosting this as a benefit to a business &/or for a profit &/or are charging for the event – even to recoup costs - &/or hosting it publicly – you'll need a commercial license. This gives you unlimited use for a year during the primary game's active period.

If you want to start planning and hosting, you have the host character list and free invitations available to you before purchase. You can watch the 'how to host' video at www.mymysteryparty.com/videos (top video), and this walks you through how to plan and host our parties.

TABLE OF CONTENTS OF THE HOST INSTRUCTION FILE

(The only page you 'should' print from this file is the example timeline sheet, as we suggest having it with you during hosting).

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SYNOPSIS

Nested in the breathtaking Thanos Mountains, Thornwood is a relatively small town. Hartford University, one of the world's most prestigious scholarly institutions, is the municipality's lifeblood and is famous for its extraordinary contributions to many academic fields.

In recent news, Dr. Indiana Tawny, a famed archaeologist, and professor at Hartford, unearthed a crown estimated to be a thousand years old from the submerged city of Posidonia. The crown, thought to be made of meteorite metals, platinum, and a combination of luminous minerals and bioluminescent organisms, might have belonged to the ancient city's ruling class. Scientists and historians from all corners of the world are desperate to participate in a collaborative research project surrounding the crown.

But before the find becomes a perpetual laboratory subject, the mayor of Thornwood is hosting a celebratory bash for the discovery in Thornwood Town Hall. The night of the gala, the prized artifact will be displayed behind a glass case in the center of the Starlight Sonata Ballroom for all to admire.

Soon after the announcement of the celebration, the town's hotels found themselves fully booked, as well as every restaurant in the city for days surrounding the event. The tickets for the event sold out in mere minutes, but you were fortunate to get your hands on one. This is where your story begins.

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The above is the table of contents for the printable file. Here, you can see how many pages you'd be required to print with the download version of the game. Depending upon the number of players will depend on how many pages, but the max is 44 if you play all 16 players.

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HOST CHARACTER LIST

(16 characters total: 8 required and 8 optional (all are flexible gender))

Note: costume colors are just a suggestion, as they go with the character's name, and when you have a variety of colors– it will make your group photo look awesome and help the players recall the characters quickly.

ASSIGNED TO:	CHARACTER	CHARACTER DESCRIPTION	COSTUME SUGGESTIONS
	<p>FINN NAVY Police Chief</p> <p>REQUIRED</p>	<p>Finn Navy is the brazen police chief of Thornwood. Finn micromanages a police force of 400 officers but is usually considered fair. Still, Finn gets what they want at all costs, so stay out of Chief Navy's crosshairs if you wish to remain on the chief's good side. Finn is obsessed with every type of sporting event and often pouts at the outcome of events.</p>	<p><i>Trendy yet conservative navy-blue police uniform with a chief's badge/hat.</i></p>
	<p>DR. INDIANA TAWNY Professor of Archeology</p> <p>REQUIRED</p>	<p>Indiana Tawny is a dedicated professor and chairperson of the archaeology department at Hartford University. Indiana is kind, helpful, and a genuine joy to be around. Unfortunately, Indiana's gentle personality is often taken advantage of, and this professor usually ends up in harm's way. Nonetheless, everybody loves to see Dr. Tawny's contagious smile.</p>	<p><i>Trendy yet conservative archaeological or explorer costume in a tawny/beige/khaki color.</i></p>
	<p>DR. BRIN WHITE Professor of Biochemistry</p> <p>REQUIRED</p>	<p>Dr. Brin White is the chairperson of the biochemistry department at Hartford University. Brin is constantly working in the lab, filled to the brim with ambition. Brin's work habits can be off-putting, as this professor's energy exudes stress. Dr. White never relaxes and is continually wound tight. Brin's colleagues worry about this scientist's health and well-being. Dr. White is a night owl insomniac and often takes work from the lab home.</p>	<p><i>White lab coat and any optional biochemistry props you wish.</i></p>
	<p>GENTRY BLACK Retired Army General</p> <p>REQUIRED</p>	<p>Gentry Black has moved home to Thornwood after serving four decades in the U.S. Army. Gentry sometimes teaches courses in various departments at Hartford University, as Gentry's skills, knowledge, and experience are broad. Gentry also has an extensive network of friends and family and knows most of the Thornwood townsfolk. It's been challenging for Gentry to adjust to civilian life, and for this reason, Gentry can appear bossy at times.</p>	<p><i>Any costume with a black Army General's hat, as you still like to wear it – even though you're retired.</i></p>
	<p>PEYTON PEWTER Opera Singer</p> <p>REQUIRED</p>	<p>Peyton Pewter is a semi-famous opera singer who has a home base in Thornwood. Peyton travels with the <i>Grand Stage Opera Tour</i> throughout the year. Peyton might be out of town for most of the year, but this songbird is wired into Thornwood's dynamics and inner workings and knows a little about everyone's business. Nosy Peyton often fears missing out on things and can be a bit of a rumor-spreader.</p>	<p><i>Flowing, opera-inspired gray or silver attire. Optional – have a Sharpie marker for autographs as an optional accessory.</i></p>

	<p>REESE CERULEAN Entrepreneur</p> <p>REQUIRED</p>	<p>Reese Cerulean is the wealthiest person in Thornwood. Reese is quite powerful, owning many businesses and properties in town. At Hartford University, the <i>Cerulean Science Hall</i> was named after Reece's great-grandfather, a famous biochemist with multiple biochemical patents that became the source of the Cerulean fortune. A crude businessperson, Reese has plans to open many new businesses in the upcoming year.</p>	<p><i>Blue designer/expensive-looking attire of any kind. Optional to bring wads of money (toy/fake) to have hanging out of your pockets.</i></p>
	<p>DREW OLIVE Survivalist Instructor</p> <p>REQUIRED</p>	<p>Drew Olive is a survivalist and wilderness instructor, teaching survival techniques to corporate groups, families, and individuals through week-long camping excursions in the Thanos Mountains surrounding Thornwood. Drew is a tad eccentric, and many townsfolk don't trust this mountain dweller. Drew surveils people randomly for no apparent reason, but this survivalist says that spying is a valuable skill one must nurture.</p>	<p><i>Any type of wilderness/survival with camo/olive green. Wear a ghillie suit if you wish.</i></p>
	<p>RILEY MINT Mayor of Thornwood</p> <p>REQUIRED</p>	<p>Riley Mint is the mayor of Thornwood. Riley has been the mayor for twenty years and faces an upcoming election. This politician is a hard worker and takes care of the primary needs of the people of Thornwood. Mayor Mint's status seems fine, as there are no other candidates registered thus far. The town is quiet and calm, so nobody has ever found a reason to run against Riley. However, Riley is a politician who will do and say anything to stay in power.</p>	<p><i>Mint or light/lime green-colored polyester suit.</i></p>
	<p>LOGAN PLUM Unknown Occupation</p> <p><i>Optional character</i></p>	<p>Logan Plum is somewhat antisocial and is known as a con artist in the town of Thornwood. Not one for enjoyable conversation, Logan can be a litigious troublemaker. Nobody knows precisely how Logan earns money to live, but many people have theories. With Logan's faults aside, this townie is a dedicated and loyal friend to a handful of people – one of whom is Mayor Mint.</p>	<p><i>Non-stylish purple/plum attire of any kind.</i></p>
	<p>OMARI GRAY Influencer</p> <p><i>Optional character</i></p>	<p>A former hit morning radio host, Omari Gray is now a social media influencer with over a million followers. Omari's a great friend to have and a dreadful enemy to make. Omari has the attention of the internet and can make nearly any story go viral. Omari has endless energy, and this type of vibe can be too much for most people. Some have found this attention seeker untrustworthy.</p>	<p><i>Trendy yet conservative gray attire of any kind.</i></p>
	<p>PRAM PEACH Former T.V. Star</p> <p><i>Optional character</i></p>	<p>Pram Peach is a former soap opera star from the long-running show <i>The Beautiful People</i>. Only six months ago, after Pram's character was written off the show, this celeb moved away from the wild vibes of Hollywood. Pram spun a globe and stopped it with a pencil eraser, vowing to move to whatever location the eraser landed on, which was Thornwood. Some townies have speculated that this former star is bored living in such a quiet town.</p>	<p><i>Peach, orange, or salmon attire – trendy, worthy of a celebrity.</i></p>

	<p>BLAISE CYAN Retired Tech Genius</p> <p><i>Optional character</i></p>	<p>People say that everything Blaise touches will turn into gold. Blaise is a former tech genius from Silicon Valley who moved to the quiet college town of Thornwood after selling an <i>AI Vasanth Music Composer</i> application and banking millions. Blaise is only days from launching a global beauty pageant system integrated with AI bells and whistles. Those who've gotten the inside scoop have told the press that the pageant system will be groundbreaking. Stay in this entrepreneur's shadows if you seek good luck and fortune, as there's plenty to go around.</p>	<p><i>Trendy yet conservative turquoise/greenish-blue attire of any kind.</i></p>
	<p>WOLFE INDIGO Academic Advisor</p> <p><i>Optional character</i></p>	<p>Wolfe Indigo is a sarcastic academic advisor. Wolfe moved to Thornwood a year ago after graduating from a small college in Southern Louisiana. Unfortunately, this advisor seems more miserable and awkward than when the moving trucks arrived at the <i>Treetop Terrace Apartments</i>. Rumor has it that Wolfe has applied to multiple positions in town since moving here but hasn't even received an interview. Everyone is curious as to why Wolfe doesn't like working at Hartford University.</p>	<p><i>Conservative indigo/dark-purple attire of any kind.</i></p>
	<p>JULES SCARLET Federal Agent</p> <p><i>Optional character</i></p>	<p>Jules Scarlet is an agent for the Federal Bureau of Investigation. Or it could be for the Central Intelligence Agency? Or perhaps an undisclosed top-secret agency? Nobody in town truly knows where Jules' loyalties lie within the government. It can be challenging to socialize with this top-secret agent, as it's impossible to tell if Jules is on the clock. Watch what you say around this undercover snoop, as you never know what Jules is on the hunt for.</p>	<p><i>Red glamorous suit or gown. Optional secret agent props (toy gun, earpiece).</i></p>
	<p>ASHTON JADE CBC News Reporter</p> <p><i>Optional character</i></p>	<p>Ashton Jade is a gregarious news reporter for CBC News. Ashton will do anything to get the scoop and outshine the competition at RBC News. Therefore, if you don't want your skeletons escaping your closet, stay clear of this tenacious reporter. Some have accused Ashton of creating or fabricating news stories in the past, so not many people trust Ashton Jade.</p>	<p><i>Conservative green attire and a notepad (optional) to take notes, as you never know when a story will break out.</i></p>
	<p>BRADLEY GOLDEN Museum Curator</p> <p><i>Optional character</i></p>	<p>Bradley Golden is a charismatic Thornwood Natural Science and History Museum curator. A tad narcissistic, Bradley is aware of their stunning looks and, therefore, can get away with what most people cannot. At the museum, working with Bradley can be challenging, leading some colleagues of this curator to take measures to avoid any interaction.</p>	<p><i>Golden/yellow attire of any kind.</i></p>

EXAMPLE TIMELINE

7:00 PM: Players arrive. Take player photos and serve refreshments. Have the guest list (i.e., the list of characters that turns into a suspect list) available for the players to view as they trickle into the party. Once everybody has arrived, snap a group photo (*optional*).

7:10 PM: The host reviews the player instructions via the script on the following page or stream from YouTube: *LINK IS GIVEN HERE*. Having each character stand up and introduce themselves to the group is *optional*. Play the game trailer video to set the premise (*optional*).

7:20 PM: Video #1 is played (or the host reads the transcript).

7:25 PM: The round one clue cards are handed out, and the game begins with investigating the crime. The mystery investigation sheets are handed out, and the players interrogate each other by mingling with private chats until they've spoken to everyone at least once.

7:50 PM: The host announces the group challenge and makes it available to the group. 'The announcement for the host to make is given here.'

8:10 PM: An *optional* bonus game is played.

8:20 PM: An *optional* dinner is served. Snacks can be served throughout the party instead.

8:50 PM: Video #2 is played (or the host reads the transcript).

8:55 PM: The round two envelopes are handed out, and the players mingle with clues as before, chatting with other players. Players should interview every character in the game at least once.

9:15 PM: The six evidence cards are presented to the group, the group discusses the evidence, and performs the two fingerprint matchups by comparing the cards (unknown prints) with the players' nametag fingerprints (known prints).

9:25 PM: The investigation sheets (guesses of whodunit) are turned in to the host. The players take turns accusing who they believe did it (*optional*).

9:35 PM: Dessert and hot cocoa (coffee for adults) may be served at this time (*optional*). The round three solutions are handed out to the players. Each player presents their solution, and the thief confesses at the end. After a few quick story-enders (which are on the round three cards of certain characters), then allow a few minutes for the players to mingle at the end to discuss the mystery.

9:50 PM: Another *optional* bonus game may be played &/or host an *optional* awards ceremony!

To shorten the mystery party, omit the activities above marked as *optional*. Also, you can shorten the game even further by only having the required players read their solutions (or even just the thief). If you wish to extend the length of the party, add more bonus games!

**NAME TAGS – EVERY PLAYER GETS A NAME TAG IN THE
PURCHASED GAME.**

FINN NAVY
POLICE CHIEF



INDIANA TAWNY
PROFESSOR, ARCHAEOLOGY



PRE-GAME WEBSITE (for the primary game/kit A with the boxed version) is:

<http://www.yourmysteryparty.com/thornwood>

There are expanded bios on each character so the guests can review this information and get really prepared for the game – if they wish. There are also costume suggestions, a synopsis, and a video.

PRE-GAME TASK CARDS – every player gets a pre-game task card in the purchased game:

CHARACTER Y* PRE-GAME TASKS

KICK OFF THE FUN AND CONTACT THE FOLLOWING PEOPLE:

Contact Character D and say: We should go to the usual place the night before the gala. I have always considered trying somewhere else, but *Flying Pig* is my favorite restaurant.

CONTACT INFO:

Contact Character J and say: I think it's great that you found an old crown in the ocean, but this is really making it challenging for the police department with all the visitors coming into town for the mayor's gala.

CONTACT INFO:

Contact Character G and say: I heard from a mutual friend that you think the crown Indiana Tawny found should be broken down to its elemental structure and studied. But if they did that – it wouldn't be a crown anymore. Then, Indiana would have nothing to show for it. If I were Indiana – I wouldn't want it destroyed.

CONTACT INFO:

ADDITIONAL BACKSTORY:

On some players' pre-game task cards – there might be a few lines about their backstory if it was needed for this player to know how to respond to others. If they do not have a backstory section – it wasn't needed for the player.

OPTIONAL SIDE QUESTS – THERE ARE 7 INCLUDED.

If you play the quest above, you can add this one.

YOU HAVE BEEN GIVEN A SIDE QUEST.

Keep this side quest secret and hide this note to avoid revealing it to others, as there might be additional side quests among the group.

The quest for this player will be given here. These can be given to any optional player in the game. We suggest only using between 1-3 if you are only playing the primary game. You can scatter the remainder of the quests among anyone playing an optional roles with the expansion packs.

ROUND ONE - SEMI SPOILERS – DON'T STUDY THESE CARDS

CHARACTER I ☆ ROUND ONE

MINGLE AND DISCUSS THE FOLLOWING:

Say: The mayor seems oddly obsessed with a rumor of a potential opponent for the upcoming mayoral election. Mayor Mint has been the mayor for 20 years. Everyone I know is happy with the mayor's job performance, so I'm unsure why Riley is so paranoid.

Say: This seems suspicious, but given my expertise, I could easily hack into the glass display case holding the crown. Also, my next business venture is the – *removed to prevent spoilers* - and more. But don't get any ideas about making me a suspect in this crime.

Say: Recently, I caught Character J wearing a ghillie suit, hiding in bushes in my neighborhood, spying on people. It was so bizarre! (*Don't confront Character J about this.*)

Say: I had video chat meetings for my upcoming business all day at home. I was not at Town Hall until 6 PM. You can view my chat records on the Zoomies app.

YOU MAY CONCEAL THIS IF YOU WISH:

There will be a clue or backstory here that the players can choose to conceal. This is provided so they can react to others and if it is vital to solving the mystery – it will come out later or in other ways.

ROUND TWO CLUE CARDS

SPOILER ALERT

CHARACTER G ♦ ROUND TWO

MINGLE AND DISCUSS THE FOLLOWING:

Say: The glass display case looks very sturdy and heavy. It looks clean besides all the fingerprints on the glass. After entering the code on the keypad, the thief had to lift the glass dome to steal the crown.

Say: I think anyone who knew the cameras in Town Hall were going to be offline at 5 PM is a prime suspect.

Say: I was on a live stream for most of the day, nowhere near Town Hall. Between 3 and 5 PM, I live-streamed from the salon during a haircut and an oxygen facial. Then, I live-streamed while getting ready at my home, driving to the gala, and arriving at the gala at 6 PM. I posted the streams on my account, so look at them if you need to verify my alibi. They all have timestamps that cannot be faked.

Say: I wasn't going to say anything earlier, but I've never had more traction on my posts than I have over this stolen crown. I've been gaining so many followers, and all my posts about the missing crown are going super viral. Slay!

ROUND THREE

SPOILER ALERT

FINN NAVY ⚔ ROUND THREE

**PRESENT YOUR SOLUTION WHEN YOU ARE
TOLD IT IS YOUR TURN**

The solution will be given here. The players take turns standing up and presenting their solution in front of the group until the thief confesses.

CHARACTER P IS NEXT

THIS GAME WAS CREATED BY DR. BON BLOSSMAN – AWARD-WINNING AUTHOR

Please check out our author's Young Adult (YA) book catalog

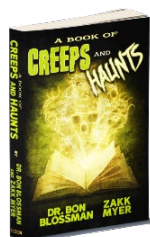
NEWEST RELEASE



Once Upon a Scare – YA Horror Short Stories

10 grim tales by Dr. Bon Blossman will ignite your goosebumps and keep the lights on. Great gift for your favorite teen!

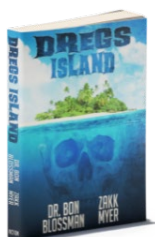
Silver medal, IPPY Awards – YA fiction – among others.



A Book of Creeps & Haunts – YA Horror Short Stories

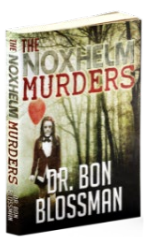
13 haunting tales come together to form this anthology by Dr. Bon Blossman and Zakk Myer.

The Distinguished Favorite of NYC Book Awards and B.R.A.G. Medallion winner.



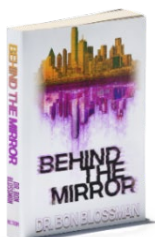
Dregs Island - YA Thriller

This book won a silver medal at Reader's Favorite, the Beverly Hills Young Adult category, and a solo medalist winner for the New Apple Book Awards for the YA Mystery/Thriller category.



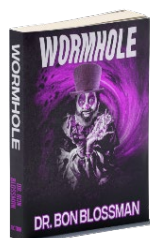
The Noxhelm Murders – YA Mystery Horror

Winner of the Indie Brag Medallion, and 2 gold medals with Literary Classics Book Awards in Young Adult Mystery and Supernatural



Behind the Mirror (Book 1) – YA Dark Fantasy

A trilogy about a teen girl who thought she was ordinary. This book has won a literary seal of approval from the Literary Classics Organization.



Wormhole (Behind the Mirror Trilogy, Book 2) – YA Dark Fantasy

Dr. Bon Blossman continues the gripping journey of seventeen-year-old Ella in the haunting and powerful second installment of the Behind the Mirror Trilogy.

And the award-winning Fiona Frost YA mystery series.



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