

THE NOXHELM MURDERS | A MURDER MYSTERY GAME

HOST INSTRUCTION FILE

Sample Game

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Note: this file represents the format of the download version. For a breakdown of how the party pack differs, see the final page of this file.

With the download version, you will have access to four downloadable files upon purchase. A free invitation (optional and available on the game page under helpful links), host instructions, printable file, and a solution key. Be sure to download all files.

The party pack does not have anything to download beside the free invitation that is accessible prior to purchase under 'helpful links' on the game page.

TABLE OF MURDEROUS CONTENTS – PRINTABLE FILE

GUEST LIST TO HAVE AT THE PARTY FOR REFERENCE	2
NAME TAGS	5
PRE-GAME TASK CARDS	8-11
ROUND ONE CLUE CARDS	12-16
ROUND TWO CLUE CARDS (SPOILER ALERT – WILL REVEAL THE VICTIM)	17-21
VICTIM SIGNS (SPOILER ALERT)	22-23
FORENSIC REPORT (SPOILER ALERT)	24
ROUND THREE SOLUTION CARDS (SPOILER ALERT – WILL REVEAL THE KILLER)	25-28
SCHEMATIC OF THE FIRST FLOOR	29
MYSTERY INVESTIGATION SHEETS <i>Note: print only the number of sheets you need.</i>	30-45

NAME TAGS each player will have a name tag in the printable file.



OPTIONAL PRE-GAME TASK CARDS each player will have one in the printable file.

FRANK WALKER

PRE-GAME TASKS

OPTIONAL - FOR SOME PRE-GAME FUN, CONTACT THE FOLLOWING GUESTS BEFORE THE PARTY:

Contact the guest playing **John Jones** and say you will make it your life's mission to see to it that Ripper House gets torn down. It is bringing down the property value of the homes in Misty Oaks. It is unkempt, and the neighborhood folks claim it's haunted, and bad things happen there.

(Contact info : _____)

Contact the guest playing **Tabatha Gill** and say if she puts one more 'witchy' spell on you while you are jogging, you'll shoot her with a pellet gun in the eye. That's a promise.

(Contact info : _____)

Contact the guest playing **Marcy Black** and say you are ready to ally with her to get rid of Ripper House. You cannot believe that John Jones sold it again to buyers who had no idea of the history of the property! Also, you realize Tabatha Gill's place isn't governed by the HOA, either, but maybe you can report her to the city for something. Her shack house needs to be condemned – it's an eyesore.

(Contact info : _____)

ROUND ONE CARDS each player will have one in the printable file. Character names removed to minimize spoilers. You are cautioned to read this if you are trying to keep everything a surprise, but it will give you an idea of some storylines.

CHARACTER K ROUND ONE

CLUES TO REVEAL

- Character Y is vile. He lied to you and your husband when you bought this place long ago. He omitted the history and legends about the place. This house has a dreadful aura and makes you think and do awful things. It is haunted. Malevolent spirits live here.
- Character L is potentially the strangest person you've ever met. She believes she is a witch and chants spells from her porch at the neighbors. She also has wind chimes made of human hair and teeth hanging from her porch. She claims it is protection against Ripper House.

CLUES TO CONCEAL

- When you lived here, you ran your practice out of the parlor on the first floor – which is the most malevolent room, you later found out. You eventually started telling your patients to kill themselves and were reported to the Board of Psychology. You lost your license because someone filmed you without your knowledge. The house made you say those things – that wasn't you! You had no memory of those sessions. This house destroyed you.
- Your husband, when you lived in this house, was a dentist with a thriving practice. Once you moved here, everything went downhill, and he eventually became a crossing guard after closing down his practice. You haven't spoken to him since you sold the house to Character L.

ROUND TWO CARDS each player will have one in the printable file. Character names removed to minimize spoilers. You are cautioned to read this if you are trying to keep everything a surprise, but it will give you an idea of some storylines.

**CHARACTER T ROUND TWO
PRE-MURDER CLUES**

- 🔍 Speak to *name removed* about how they love their new house and the town of Noxhelm. Then, ask Character T about her Red Party. You heard she is hosting a jewelry party here at her home for the launch of a line of ruby jewelry. You love rubies, and you can bring your daughters with you, if she would like. Albeit, you're sure your daughter Cassie will already be hanging out with Character K because they are already best friends! Your daughters make friends very quickly – they are very outgoing.
- 🔍 Speak to your husband about the amount of people at this party who want to see this house torn down. You need to come up with a plan to make this house not be such a focus in the neighborhood. Maybe *name removed* will agree to some renovations to make it look better on the outside? It does stand out a bit from the rest of the bricked homes with neat lawns.

POST-MURDER CLUES BLOOD TYPE A-

- ☠️ Clues removed to prevent spoilers, but there will be
- ☠️ ~ 3-5 clues per character card.
- ☠️ They will mingle about and share these after
- ☠️ the murder occurs.

ROUND 3 SOLUTION CARDS – there will be one for each player.

CHARACTER L
Final Solution Round

READ AFTER CHARACTER R

Their solution to present to the group will be given here. They take turns presenting their characters' solution to the game.

CHARACTER S IS NEXT

Here are the table of contents for the host instructions:

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PLAYER INSTRUCTIONS	11
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ADDITIONAL BONUS GAMES	17
ADDITIONAL INFORMATION – LINK LIST AND ABOUT THE AUTHOR	20

And there is a game solution file that you can open after the mystery is resolved if there are any lingering questions.

This file is representative of the download version. The party pack version of this game will be prepared on double-sided; parchment style paper and all clue cards are foldable and will be slipped (in the party ready version) into graphically labeled envelopes. It's not something that can be accomplished at home with the DIY download version.

The nametags will be on adhesive backed paper and the victim signs and forensic report will be placed into graphically labeled envelopes. The host instructions are within a professionally printed/bound booklet, and the investigation cards are double sided and professionally printed on a cardstock.

For all differences between the download and party pack versions, go here:
[Chart that describes party pack vs download](#)