



HOST CHARACTER LIST – MAIN GAME

CHARACTERS #1-14

14 characters total. 8 required (4m, 4f), 6 optional (3m, 3f).

*There are two expandable characters (more information on the following page) with the downloadable version.

BOXED SETS (PARTY PACKS): The suspect characters listed (characters #1-14) are included in all the boxed kits. However, the two (optional) expandable teams are only included in kits C+.

SUSPECT	BIO	SUGGESTED ATTIRE
<p>HELOISE AUCOIN Marathon Runner</p> <p>REQUIRED female</p>	<p>The ultra-energetic marathon runner from California, Heloise is chronically homesick for her Cajun roots. Every year, she treks across the country to her hometown of New Orleans to soak up the Mardi Gras magic. However, Heloise’s aggressive mannerisms make her a bit much for her childhood friends and family, who often find themselves needing a break from her intensity.</p>	<p>Wear a bright, athletic-inspired Mardi Gras tracksuit with a beaded sash for a runner-meets-party vibe.</p>
<p>LEON NAQUIN Bourbon Street Chef</p> <p>REQUIRED male</p>	<p>Leon Naquin is the executive chef at the renowned Bourbon Street restaurant Balatoire’s. He’s the epitome of precision and tidiness, with the cleanest kitchen in New Orleans. While his culinary skills are unmatched, Leon’s perfectionism and blunt attitude make him a problematic personality to handle, earning him more than a few enemies in the city.</p>	<p>Dress in a crisp chef’s coat with Mardi Gras beads and a festive toque hat.</p>
<p>BERNADETTE DE LA FOSSE Bourbon Street Performer</p> <p>REQUIRED female</p>	<p>A long-time street performer on Bourbon Street, Bernadette is charismatic and outgoing. Her soulful music draws crowds, but she dreams of becoming a famous comedienne. Always ready with a quick joke, she performs standup routines for anyone willing to lend an ear, turning everyday moments into a comedy set.</p>	<p>Opt for a colorful street performer outfit with exaggerated accessories like feathered masks and glitter.</p>
<p>ZENOBIA LEBLANC Leader, ‘Pink Cajuns Motorcycle Club’</p> <p>REQUIRED female</p>	<p>A rebellious heiress, Zenobia traded her luxurious life for the thrill of cross-country biking. As the fearless leader of the <i>Pink Cajuns Motorcycle Club</i>, Zenobia is a contradiction: her wild adventures are balanced by her perfect etiquette and love for literature. Rumor has it her rebellious streak may have ties to boredom...and a complicated family history.</p>	<p>Sport a leather jacket with Mardi Gras flair—like purple, green, and gold accents—and biker boots.</p>
<p>JEAN-BAPTISTE DOUCET Football Referee</p> <p>REQUIRED male</p>	<p>An infamous high school referee in New Orleans, Jean-Baptiste has earned a reputation for making questionable calls on the field. Half-blind, half-deaf, and easily distracted, his career choice has baffled everyone. Known for making more enemies than friends, Jean-Baptiste thrives on the game’s drama, even if it’s accidental.</p>	<p>Go for a referee uniform jazzed up with Mardi Gras-colored whistles and striped beads.</p>
<p>ACADIA LAFLEUR Cheerleading Coach</p> <p>REQUIRED female</p>	<p>Acadia Lafleur is a spunky and dramatic high school cheerleading coach with a booming voice that carries for blocks. This ultra-feminine diva never holds back her emotions, often bursting into tears at the drop of a hat. Whether rallying her team or causing a scene, Acadia is a spectacle to behold—and you better have tissues handy.</p>	<p>A sparkly cheerleader outfit with Mardi Gras pom-poms and a matching headband would suit her perfectly.</p>

<p>JACQUES BERGERON S.W.A.T. Team, N.O.P.D.</p> <p>REQUIRED male</p>	<p>Recently promoted to the New Orleans S.W.A.T. team, Jacques takes his new role far too seriously. Always on high alert, Jacques trusts no one and is convinced chaos could break out at any moment. While his dedication is admirable, his inability to relax makes him a constant source of tension in any room.</p>	<p>A tactical SWAT uniform with Mardi Gras beads draped over the gear adds a festive twist.</p>
<p>CLOVIS CHATELAIN Jazz Musician</p> <p>REQUIRED male</p>	<p>A friendly and talented jazz musician, Clovis serenades the early risers of Bourbon Street starting at 5 AM. Though his music is beloved, whispers in the city suggest that Clovis is hiding a sordid past. Whether his backstory is real or fabricated, no one can deny his charm or skill.</p>	<p>A classic jazz musician look with a Mardi Gras-themed vest, bowler hat, and a saxophone prop.</p>
<p>OPHELIA BOURQUE Professional Bowler</p> <p>Optional female</p>	<p>A professional bowler living as though it's perpetually the 1950s, Ophelia's wardrobe, slang, and lifestyle are straight out of a golden oldies film. Her excitement for life is contagious, and she's always ready to celebrate good news with a dance. But don't be surprised if you're dragged into a dance-off at the sound of music!</p>	<p>A retro 1950s bowling dress in Mardi Gras colors with a polka-dot scarf and saddle shoes.</p>
<p>BERTRAND BUJEAU Martial Artist</p> <p>Optional male</p>	<p>The enigmatic martial arts instructor at the Bourbon Street Dojo, Bertrand blends Cajun and Japanese heritage into his teachings. A modern-day ninja, he creeps through social settings, observing and analyzing everything around him. His intense focus and mysterious demeanor make him both fascinating and intimidating.</p>	<p>A ninja gi with purple, green, and gold accents, paired with a masquerade mask.</p>
<p>BEAUREGARD FAUCHE Opera Singer</p> <p>Optional male</p>	<p>The star opera singer at the New Orleans Opera House, Beauregard is as egotistical as they come. Obsessed with his reflection and reveling in his glory, Beauregard never misses an opportunity to discuss how wonderful he is. Beneath the vanity, however, lies a surprisingly decent and caring soul—if you can find it.</p>	<p>An opera singer's tuxedo or dramatic cape adorned with Mardi Gras sequins and a feathered mask.</p>
<p>MAGNOLIA THIBODEAUX Hostess, Café Beignet</p> <p>Optional female</p>	<p>Patience is a must if you're dining at Café Beignet during Magnolia's shift. She is in no rush and prefers the company of animals over people. Known for spreading gossip the moment she hears it – this nosy hostess has a reputation for being completely untrustworthy. She lives by her own rules—and a lack of conscience.</p>	<p>A café server's apron in Mardi Gras colors, paired with a quirky headpiece like a mini beignet hat.</p>
<p>*ALPHONSE DUGAS Blackjack Dealer, Harrold's Casino</p> <p>Optional male</p>	<p>The lively blackjack dealer at <i>Harrold's Casino</i>, Alphonse is as slippery as they come. Only half of what he says is true, and he's notorious for cheating at board games with his closest friends. Deep in debt to local bookies, Alphonse is never seen without his casino buddies. With charm and deceit in equal measure, he's always playing an angle.</p> <p>Downloadable version: *This character can lead a team of 25+ Alphonse's Colleague players (optional).</p>	<p>A casino dealer's vest and bowtie in purple, green, and gold, complete with a deck of cards accessory.</p>
<p>*BELLE ARCENAU Housewife and Nosy Neighbor</p> <p>Optional Female</p>	<p>Belle Arcenaux is the queen of gossip in the French Quarter - a catty housewife with a knack for stirring up drama wherever she goes. Her sharp tongue and an endless supply of secrets make her the center of attention among the neighborhood wives—whether they like it or not. Belle's so-called friends stick by her side to avoid becoming her next target. Beneath her polished exterior lies a woman who thrives on chaos and will do whatever it takes to keep her name off the rumor mill.</p> <p>Downloadable version: *This character can lead a team of 25+ Belle's Friend players (optional).</p>	<p>A glamorous cocktail dress with over-the-top Mardi Gras jewelry and a peacock feather mask.</p>

***The downloadable version of the game includes two optional expandable team player roles: Alphonse and Belle.** Alphonse and Belle may be played as solo characters like the rest. But they may also be a team leader with many players assigned to them. With the download, you will receive two additional optional PDF files specifically for these roles with your purchase. Make a copy for each player on each team.

If you need to accommodate more than 14 players, and either don't want to purchase the expansion pack or have also purchased the expansion pack and need to cover more players, you can use these two teams of non-suspect, duplicate players.

These team members will have the same materials as everyone else in the game but are not suspects themselves. Instead, their storylines support their team leader's narrative.

BOXED KIT (PARTY PACK): The boxed kit version of the game will include the two teams with Kits C+ in varying amounts.

HOW TO HOST A LARGE PARTY:

- **14 suspect player roles in the main game**
 - Up to 25+ duplicate team players as Alphonse Dugas's colleagues / casino dealers (main game)
 - Up to 25+ duplicate team players as Belle Arceneaux's friends (main game)
- **8 suspect player roles in the expansion pack #1 (purchased separately)**
 - Up to 25+ duplicate team players as the Lambs Football Team to play with Steve Spaniolo (expansion pack #1)
 - Up to 25+ duplicate team players as Robbie Patterson's Entourage (expansion pack #1)
 - Up to 25+ duplicate team players as pharmacy assistants of Farma Celadie (expansion pack #1)
 - Up to 25+ duplicate team players as Mary A. Felo's wedding party (expansion pack #1)
 - Up to 25+ duplicate team players as fellow street vendors with Sela Fude (expansion pack #1)

Therefore, you can expand the game to up to 200+ players with 22 suspect players and the rest being non-suspect, duplicated team players under team leaders.

The + means that you can go over the 25 players, but just don't push it to over 30 on each team.

WHAT ARE EXPANDABLE TEAMS?

Expansion packs contain suspect character roles to add to the game, primarily seamlessly with the main game-required players. Some of our games will be able to cover large groups by using expandable teams.

A specified player(s) is designed to lead an optional team during the game. It's as if this team leader got the invitation and decided to bring along friends, family, or colleagues (this varies). Assume (in the story) that these tag-along guests don't know anyone at the party. What would they speak to the other partygoers about? Well, they have a mutual friend (their team leader), so these players have game cards that contain their team leader's story.

For example, a reporter brings along fifteen members of their news crew. The news crew cards have information about their boss's story that they will use to mingle and discuss with others (or they can play strictly as a team and stay with the leader).

The expandable players have duplicated cards, as (with the downloadable version) you will download a file on your account and make copies for each team member. They are second-tier players because they do not have unique character names or stories but play the game like everybody else.

The party packs (boxed kits) will only add expandable team players after all suspects are in the game, so the kits including the team members start with Kit C. The team players are divided among the 7 available teams and do receive all the same type of materials as the suspect players.

DO EXPANDABLE TEAMS GET CHARACTER NAMES, AND WILL THEY FEEL INCLUDED?

The expandable team members will get name tags, but it's a general title, such as Mary's Bridal Party, or Robbie's Entourage.

Please do not give them character names. As, in our experience, these players do feel included in the game. They play as team members under a team leader who is playing a character. The teams enable you to expand the game beyond the unique character roles and host large group games. Each team member has game cards, name tags, and investigation sheets. They are not assigned names to make them appear as suspects. Once you give a character name - the other players will consider them suspects, adding confusion to your investigation and drawing more attention to the player being in a secondary role. Therefore, try to avoid passing these off as equal player roles. Everyone should understand that a game has a finite number of suspect characters. The alternative to these secondary roles is for your extra players to be bystanders without game materials, which you can do - but it's best to give them a team role to keep them engaged. Assign your more reserved players to these roles, as they would prefer to have them, as well as your last-minute add-ons.

Just think – would you want to sift through 100 suspects, all with individual stories and motives? Nope.

Nobody wants to do that. So, this is the workaround and we've tested it thoroughly to be optimal.