



# HOST CHARACTER LIST – EXPANSION PACK #1

## CHARACTERS #19-#24 – PLAY THE EXPANSION PACKS IN ORDER

(6 characters total – 4 flexible gender, 1 M, 1F plus all characters can be expanded into non-suspect, duplicate teams to cover 100+ players)

| CHARACTER NAME AND OCCUPATION  | CHARACTER DESCRIPTION   | COSTUME SUGGESTIONS  |
|--|---|--|
| <p><b>LOU VIOLET</b><br/><i>Magician</i></p> <p><i>optional character</i><br/>flexible gender</p>                      | <p>Lou Violet is an incredibly paranoid magician. Lou performs weekly at the <i>Moon Shadow Playhouse</i> and constantly dribbles about conspiracy theories. A talented magician with a great team of assistants, Lou puts on an amazing magic show but can be exhausting on a personal level.</p>  | <p>Glitzy purple attire or black tuxedo with a top hat. Purple trimmed / colored hat. Optional - magic wand/bag of tricks to perform for other guests.</p> |
| <p><b>IZZY MAROON</b><br/><i>Lead Makeup Artist</i></p> <p><i>optional character</i><br/>flexible gender</p>           | <p>Izzy Maroon is a weapon collector and an eccentric makeup artist at the <i>Moon Shadow Playhouse</i>. Izzy has a vast collection of weapons and loves to discuss each piece in detail. The collection has rare items, such as blast knuckles, chain whips, grappling hooks, and throwing star necklaces. The theater actors sitting in Izzy's makeup chair certainly never complain.</p> | <p>Wear trendy burgundy attire and a hat. Bring a makeup kit to do 'touch-ups' on people at the party (optional).</p>                                      |
| <p><b>CASS CHOCOLATE</b><br/><i>Lead Production Assistant</i></p> <p><i>optional character</i><br/>flexible gender</p> | <p>Cass Chocolate is an incessant workaholic and insomniac. Cass is rarely seen without dark circles under the eyes from a lack of sleep but is mentally sharp. Cass and a hardworking crew of production assistants assist everybody at the <i>Moon Shadow Playhouse</i>, ensuring everything runs smoothly during performances.</p>   | <p>Brown attire and hat. Dark circles are drawn under your eyes as an optional effect.</p>   |
| <p><b>BRUNO IVORY</b><br/><i>Pop Star</i></p> <p><i>optional character</i><br/>male</p>                                | <p>Bruno Ivory is a wacky pop star who catapulted to fame last year with his uber-hit single – <i>Eatin' Grenades</i>. His most recent hit, <i>I'm in Love with a Cockroach</i>, reached #1 last week. Bruno is famous for doing peculiar things and keeps his entourage busy.</p>  | <p>Trendy yet conservative white/ivory attire and hat.</p>   |
| <p><b>MARIA LIME</b><br/><i>Mobster</i></p> <p><i>optional character</i><br/>female</p>                                | <p>Maria Lime is a notorious gangster from the Silver Dollar Mob. She is trying to remain undercover, as there may be federal agents lurking about in Bloodworth Falls, and she is a wanted felon. Maria often makes up stories about what she does for a living if she senses that you are part of law enforcement.</p>  | <p>Black suit with a green colored or trimmed hat. A fedora and toy gun are optional props.</p>  |
| <p><b>JOHN/JANE DOE</b><br/><i>Unknown</i></p> <p><i>optional character</i><br/>flexible gender</p>                    | <p>Nobody knows who this person is at the Hatter's Ball. Everybody agrees this person is up to no good.</p>   | <p>Solid color full face mask of any style and a hat/hoodie to hide your hair.</p>   |

**WITH THE PURCHASE OF THIS EXPANSION PACK, YOU WILL HAVE ACCESS TO THE OPTIONAL TEAM FILES FOR EACH OF THE PLAYERS ABOVE. → FOR MORE INFORMATION, SEE THE FOLLOWING PAGE.**

Each character role in this pack can lead a team of optional, non-suspect, duplicate team players. With this purchase, you will receive six additional PDF files for the following teams. You will download and make a copy for each member of the team. You can add up to 25+ team members on each, expanding your guest list to over 170 players.

**Lou Violet** (magician) will lead a team of magician's assistants.

**Izzy Maroon** (lead makeup artist) can lead a team of makeup artists.

**Cass Chocolate** (lead production assistant) will lead a crew of production assistants

**Bruno Ivory** (pop star) will have an entourage.

**Joe/Jane Doe:** This team consists of mysterious individuals (serial killers who wish to reform). There is no 'clear-cut' team leader—they would all be the same. However, the original John/Jane Doe will have the original game card, and the rest of the team members will have a slightly different one.

## **WHAT ARE EXPANDABLE TEAMS AND HOW DO THEY DIFFER FROM EXPANSION PACK PLAYERS?**

Expansion packs contain unique character roles to add to the game, primarily seamlessly with the main game-required players. Some of our games, including the Hatter's Ball, will be able to cover large groups by using expandable teams.

A specified player(s) is designed to lead an optional team during the game. It's as if this team leader got the invitation and decided to bring along friends, family, or colleagues (this varies). Assume (in the story) that these tag-along guests don't know anyone at the party. What would they speak to the other partygoers about? They have a mutual friend (their team leader), so these players have game cards that contain their team leader's story.

For example, Lou Violet, a magician, brings along up to 25 magician's assistants. The assistants' cards have information about Lou's story that they will use to mingle and discuss with others (or they can play strictly as a team and stay with Lou – it's their choice). The

expandable players have duplicated cards, as you will download a file on your account and make copies for each team member. They are second-tier players because they do not have unique character names or stories but play the game like everybody else.

## **DO EXPANDABLE TEAMS GET CHARACTER NAMES, AND WILL THEY FEEL INCLUDED?**

You will not give the team members character names to make them appear as unique suspects. In our experience, the teams do feel included in the game. They play as team members under a team leader who is playing a character. The teams enable you to expand the game beyond the unique character roles and host large group games without investigating too many suspects (which becomes unbearable).

Each team member has game cards, name tags, and investigation sheets. They are not assigned names to make them appear as unique characters. Once you give a character name - the other players will consider them suspects, adding confusion to your investigation and drawing more attention to the player being in a secondary role. Therefore, try to avoid passing these off as equal player roles. Everyone should understand that a game has a finite number of unique characters.

The alternative to these secondary roles is for your extra players to be bystanders without game materials, which you can do - but it's best to give them a team role to keep them engaged. Assign your more reserved players to these roles, as they would prefer to have them, as well as your last-minute add-ons.