



## HOST CHARACTER LIST EXPANSION PACK #1 CHARACTERS #17-24

8 suspect characters. There are 2F, 6 either gender. All players are optional and may be played in any combination with other optional players from the main game.

\*There are three optional non-suspect, expandable teams included with this pack, so you can cover large groups. For the three characters designated (\*) as team leaders of these groups – they can be played as solo characters or with a team (it's optional).

**For the download version**, you'll receive game materials for all suspect characters listed below and an optional file to download (PDF) for each team. You can use any number/combo of teams with the teams in the main game. If you use the teams, you'll make a copy for up to 25+ players on each team.

**For the boxed set (party pack)**, the suspect characters are included in Kits B+. The expandable teams with this pack are only included in Kits E+, with varying numbers of players assorted into the teams.

NAME	BIO	SUGGESTED ATTIRE
<p><b>MORTICIA VAMPMAN</b> Vampiress</p> <p>Optional Female</p>	<p>Morticia Vampman is a successful gothic interior designer by day and a fierce vampire by night in the vampire castle room. Catty, manipulative, and always stirring the cauldron, Morticia has a legendary feud with Axel Guns—who not-so-affectionately calls her a drama-conjuring backstabber.</p>	<p><i>Gothic vampire costume – long jagged dress with flowing sleeves, medallion, black wig with white face makeup, fangs.</i></p>
<p><b>CANIS K. NYNE</b> Werewolf</p> <p>Optional Either</p>	<p>Canis K. Nyne might just be the world's friendliest person. By day, Canis keeps the city clean as a sanitation engineer; by night, this werewolf howls into the moonlight in the dark forest on the 3<sup>rd</sup> floor. Loyal, dependable, and everyone's go-to good friend, but there's a rumor afoot that Canis might have a dark side buried somewhere deep. Just a rumor... right?</p>	<p><i>Werewolf costume. Go full out with the full mask and onesie. Or, wear ears/tail with some fangs.</i></p>
<p><b>BRIT BONZ</b> Skeleton Fiend</p> <p>Optional Either</p>	<p>Brit Bonz is a motor-mouthed, fast walking and talking skeleton fiend who practically sprints through the haunted house for fun. During the day, Brit works in the marketing department of a major beverage company—specifically, in energy drinks. Word on the street? Brit might be the company's longest-running test subject. That hyper energy <i>must</i> come from somewhere.</p>	<p><i>Skeleton costume. Either purchase ready-made or make out of black shirt/pants with white felt cut out bones glued (pinned) onto the shirt and pants.</i></p>
<p><b>*SCARY CAREY</b> Bloody Prom Queen</p> <p>Optional Female</p>	<p>Scary Carey earned her nickname years ago as a volatile seventh-grade math teacher, and now fully owns the title as the haunted prom queen. Drenched in fake blood and seething with rage, Scary Carey is famous for zero patience and a hair-trigger temper. Any sign of conflict? Duck and cover.</p> <p><b>*It is optional to add up to 25+ non-suspect, duplicated bloody prom guests with Scary Carey as their team leader.</b></p>	<p><i>Prom dress and long blonde wig with fake blood streaming down from the wig to the bottom of the dress.</i></p>
<p><b>*BELL Z. BUBBY</b> Demon</p> <p>Optional Either</p>	<p>Bell Z. Bubby is the picture of calm chaos. Bell works as a serene, stone-faced paralegal in the district attorney's office by day, and transforms into the lead demon in the <i>Underworld</i> room by night. Bell never cracks, doesn't panic, and won't show a flicker of emotion—no matter what breaks loose.</p> <p><b>*It is optional to add up to 25+ non-suspect, duplicated demons with Bell as their team leader.</b></p>	<p><i>Devil or demon costume of any kind with a toy pitchfork as an optional prop.</i></p>
<p><b>VINKO VEXX</b> Funhouse Clown</p> <p>Optional Either</p>	<p>Vinko is a former theme park mascot who has slid too far into character—and has never come back. Vinko's now playing the most deranged clown in the funhouse and lives to unsettle others. Off the clock, Vinko speaks in rhymes, eats only yellow foods, and insists on doing 'trust falls' with unwilling coworkers. Vinko is also suspiciously good at balloon animal surgery.</p>	<p><i>Be as scary of a circus clown as you can be.</i></p>

<p><b>*SKITTER VON OCTO</b> <i>Humanoid Spider</i></p> <p>Optional Either</p>	<p>A humanoid spider mutant who scurries through the cobweb catacombs of the attic, Skitter wears a Victorian coat covered in dusty webs and carries a lunchbox full of beetles. Skitter has a habit of showing up in corners, hanging upside down in staff meetings, and whispering fun facts about venom. Skitter never blinks and is constantly knitting. Also – Skitter may or may not have laid eggs in the fog machine.</p> <p><b>*It is optional to add up to 25+ non-suspect, duplicated humanoid spiders with Skitter as their team leader.</b></p>	<p><i>Victorian overcoat with spider webbing on it. Sew two legs (stuffed long socks) to either side of your costume to make 8 appendages.</i></p>
<p><b>NASHI GNARLY</b> <i>Zombie Rockstar</i></p> <p>Optional Either</p>	<p>This washed-up rockstar turned dental hygienist is playing the role of a snarling, guitar-wielding zombie. Nashi tells everyone that the band, <i>Gnarly</i>, once opened for a famous group in 1998 (no one can verify). Nashi now headlines the zombie band, <i>Rot 'N Roll</i>, on stage in the <i>Afterlife Lounge</i> room on the third floor. However, in the haunted house's history, only one brave soul has ever made it that far.</p>	<p><i>Rock star attire that is tattered, dirty, with zombie makeup with disheveled glam band hair.</i></p>

## TWO WAYS TO PLAY A LARGE GAME WITH THIS THEME!

### JUST THE MAIN GAME PURCHASE?

- Main game's 16 suspect characters
  - Expandable team of up to 25 aliens
  - Expandable team of up to 25 clowns
  - Expandable team of up to 25 grim reapers
  - Expandable team of up to 25 zombies

**116 players: 16 suspects and 100 expandable team members (duplicated, non-suspect roles reporting to a team leader who is a suspect). With only 16 suspects, we don't suggest going over the 25 players on each team.**

### MAIN GAME *AND* EXPANSION PACK?

- The players/teams from the main game (purchased separately)
- Expansion pack #1's 8 suspect characters
  - Expandable team of up to 25+ bloody prom guests
  - Expandable team of up to 25+ humanoid spiders
  - Expandable team of up to 25+ demons

**200+ players: 8 more suspects and 75+ more expandable team members (duplicated, non-suspect roles reporting to a team leader who is a suspect). With 24 suspects, you can expand slightly beyond 25 players on each team.**

**If you plan to host a group of 75+, it's optimal to have both the main game and expansion pack, but it's not mandatory.**