



SAMPLE GAME

***This game is unique with the timeline, required disco competition, and the way the victim is handled.**

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This file first represents the format of the download version. Then, it will break down how the party pack (boxed set) differs, what it includes (with photos and a video link).



This has a challenge level of 5/10. Most groups should play a moderate challenge level from 4-6.

FOR CONTENT: There is no foul language, sexual innuendos/content, romance, or alcohol abuse, so this game would be considered 'clean.' This game's difficulty level is rated for 15 and up, but it will be at a maximum challenge level for that age group.

***This game is unique in the following ways:**

- ☠ There's a brief (and informal unless you want it to be formal) **disco competition**. It can be as minimal as playing disco music (one song) and allowing them to just dance voluntarily (or take a break while the music plays), but this needs to be done, as it's used in the storyline.
- ☠ The **host will know who the victim will be**, as the host will assist the victim in getting ready when it is time, between rounds one and two. But knowing who the victim will be does not give the host an advantage in solving the case, so the host will still be on an even playing field when the investigation begins.
- ☠ **The murder happens before round two begins**, so there are no pre- and post-murder clues on the round two cards – they're all post-murder.

The format change-up is great for our return hosts who want to keep their players guessing.

PLAY A LARGE GAME WITH THIS THEME (DOWNLOADABLE VERSION)

- Main Game – 14 suspect roles (purchased separately)
- Expansion pack #1: 6 suspect roles (purchased separately)
- Expansion pack #2: 6 suspect roles (purchased separately)
- Expansion pack #3: 4 suspect roles (purchased separately)
 - Expandable team of up to 25+ players with Marlo Bando (Expansion pack #3) as his entourage.
 - Expandable team of up to 25+ players with Kelly Douglas(Expansion pack #3) as the film crew.

Cover up to 80+ players with 30 unique suspect roles and 50+ players on the expandable teams with Marlo Bando and Kelly Douglas.

WHAT ARE EXPANDABLE TEAMS AND HOW DO THEY DIFFER FROM EXPANSION PACK PLAYERS?

Expansion packs contain unique suspect character roles to add to the game, primarily seamlessly with the main game players. Some of our games will be able to cover large groups by using expandable teams. The expandable games will be designated within the description, the additional information section, and the host character lists for the main game and expansion packs (when applicable). This game has two expandable teams (with the expansion pack #3).

How it works: A specified player(s) is designed to lead the (optional) team(s) during the game. Or, these characters may be played as solo players – adding any number of teams is entirely optional. But if you add teams – it's as if the team leader got the invitation and decided to bring along friends, family, or colleagues (this varies). Assume (in the story) that these tag-along guests don't know anyone at the party. What would they speak to the other partygoers about? Well, they have a mutual friend (their team leader), so these players have game cards that contain their team leader's story.

For example, Marlo Bando brings his entourage. These can be players of either gender. The team players under him will have information regarding Marlo's storyline in their materials, which they can use to mingle and discuss with others (or they can play strictly as a team and stay with Marlo).

The expandable players have duplicated cards, as you will download a file from your account and make copies for each team member with the downloadable version.

With the boxed version, you will receive teams prepared with the same type of materials as the rest of the players. However, the content on their cards will be duplicated, including instructions on how to play as their team and having information about their lead character and the story from their point of view. They are second-tier players because they do not have unique character names or stories, but play the game like everybody else. It's best to assign your most shy/reserved players to these roles or players who are last-minute or unsure RSVPs. Do not assign your most outgoing and dependable players to these roles.

DO EXPANDABLE TEAM MEMBERS GET UNIQUE CHARACTER NAMES?

No, they will wear a name tag that has their general team name on it. We do not assign character names because once you do, they will be investigated during the investigation round, and this will eventually draw more attention to their second-tier status when you must instruct the players not to consider these characters – which you will inevitably have to do, as there's no time to investigate 80+ suspects. If you tried that, your players will rage quit.

Therefore, it's best to come clean from the start that they are non-suspect team members. On the other hand, they receive all the same game materials as everyone else; they investigate as individuals and submit guesses of whodunit, just like all the other players. They differ in that they don't input new information into the game, except perhaps some insight into their lead character, who is a suspect in the murder.

DOWNLOADABLE VERSION

Be sure to download all files. **Use Adobe Reader** (free software from Adobe.com) to open, view, and print all PDF files, as PDF files are Adobe products.

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This is the maximum number of pages to print with the 14-player game

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THIS FILE DOES NOT NEED TO BE PRINTED, AND DOESN'T CONTAIN SPOILERS.

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With the downloadable version, you will have the following files to download with the main game purchase:

- Host instructions (doesn't need to be printed)
- Printable Game Materials file
- Solution File
- Free invitation

TIMELINE OF EVENTS

7:00 PM: Guests arrive. Take player photos and serve refreshments. Have the invited guest list (printables file) available for the players to view as they trickle into the party. Once everybody has arrived, snap a group photo!

7:10 PM: The host goes over the player instructions for the mystery game (this file) or plays the video: *link given with the game*. It is optional to have each character stand up and introduce themselves to the group. You can play the game trailer video for an introduction.

7:20 PM: The round one clue cards (printables file) are handed out, and the game begins. The players mingle and discuss the clues on their clue cards. Motives will start to unfold during this round.

7:50 PM: An optional bonus game is played.

8:05 PM: An optional dinner is served. Snacks can be served throughout the party instead.

8:35 PM: The disco dancing competition is hosted.

9:00 PM: The host assists the victim to get ready and then, the victim is revealed, and the investigation of the crime begins. The mystery investigation sheets (printables file) are handed out, and the players interrogate each other (using the round two clues). Each player should interview every player in the game.

9:30 PM: The investigation sheets (guesses of whodunit) are collected by the host. After the sheets are collected, the players may take turns accusing who they believe did it.

9:45 PM: Dessert and coffee may be served at this time. The round three solutions (printables file) are handed out to the players. Each player presents their solution, and the murderer confesses at the end. Allow a few minutes for the players to mingle at the end to discuss the mystery.

10:00 PM: Another optional bonus game may be played &/or host an optional awards ceremony!

To shorten the mystery party, omit the bonus games, don't stop for dinner, omit the accusation round, and don't host an awards ceremony. Also, you can shorten the game even further by only having the required players read their solutions (or even just the murderer). If you wish to extend the length of the party, add more bonus games!

NAME TAGS Each player will have a name tag in the printable file. All expansion pack players (purchased separately from the main game) will also have a name tag.



PRE-GAME TASK CARDS Each player will have one in the printable file. Character names were removed to minimize spoilers. All expansion pack players (purchased separately from the main game with the downloadable version, larger kit sizes (B+) with the boxed set version), will also have a pre-game card.

Character L

OPTIONAL - FOR SOME PRE-PARTY FUN, CONTACT THE FOLLOWING GUESTS IN THE WEEK LEADING UP TO THE PARTY:

Contact the guest playing **Character Y** and say he still owes you a Big Wheel because he broke yours when you two were kids. He's never bought you a new one. You'll still accept an apology and a new Big Wheel.
(Contact info: _____)

Contact the guest playing **Character T** and say you were there when he fought that fighter (Thunderhips) and lost. You thought it was unfair, however, how Thunderhip's trainers kept screaming at Jumpy so they could distract him for Thunderhips to deliver a knock-out punch. That was cheating!
(Contact info: _____)

Contact the guest playing **Character W** and say he should probably stop asking every lady he knows to go on a date with him. Girls talk and word gets around about what he's doing.
(Contact info: _____)

ROUND ONE CARDS: Each player will have one in the printable file. Character names were removed to minimize spoilers. You are cautioned to read this if you are trying to keep everything a surprise, but it will give you an idea of some storylines.

CHARACTER D – ROUND ONE

CLUES TO REVEAL DURING THIS ROUND

- ☹️ Talk about your show, *Neigh Neigh*, and how you love being a television star. Character T is trying to get you canned from *Neigh Neigh* because he can't stand your character Dolly May. Ask random people if they will get rid of *him* for you. You can't get fired from your television show, as you don't know how to do anything besides play an airhead character - and there aren't many job openings for that!
- ☹️ You went out with Character R, and then he told one of your costars on the *Neigh Neigh* show that you were an airhead. Tell everyone you'd like to slip some snake poison in his drink tonight. You are not an airhead; your character is an airhead!
- ☹️ Talk about how strange Character Y is.

PERSONAL CLUES TO CONCEAL

- 🕵️ There will be various clues and backstory given here that players use to know how their characters would react to others in certain situations, when certain topics are brought up, etc.
- 🕵️ This information may be shared if the players want to share it. It will come out in various other ways in the game if it's vital.
- 🕵️ There might also be history with other characters given here.

ROUND TWO CARDS: Each player will have one in the printable file. Character names were removed to minimize spoilers. You are cautioned to read this if you are trying to keep everything a surprise, but it will give you an idea of some storylines. All expansion pack players (purchased separately from the main game with the downloadable version, larger kit sizes (B+) with the boxed set version), will also have a round two card.

CHARACTER R – ROUND TWO

THIS GAME IS UNIQUE TO THE REST IN OUR CATALOGUE. AS THE VICTIM WILL DIE BEFORE ROUND TWO BEGINS AND IT'S ANNOUNCED ON THEIR ROUND TWO CARDS.

The question is...what happened? Was this an accident? Question the other cats in the room to see what possible motive they might have had to get rid of the victim.

CLUES:

- ✦ There will be multiple clues given to all players here.
- ✦ Some of them will be eyewitness accounts of what they've seen during the party.
- ✦ Others might be their alibi or things they don't remember (which is a clue in itself).
- ✦ There could be prompts – questions for the players to ask each other to initiate conversations that are guiding them to talk about the right things to solve the case.
- ✦ There could be thoughts about the victim or possible prime suspects.
- ✦ In other words, these clues can be anything, but will all involve the murder case. Players will mingle and discuss them – including the information on the victim's sign.

ROUND THREE CARDS: Each player will have one in the printable file. The character names and solution for this character were removed to minimize spoilers. All expansion pack players (purchased separately from the main game with the downloadable version, larger kit sizes (B+) with the boxed set version), will also have a round three card. Only the main game 16 present in front of the group. The rest will mingle after the murderer has confessed to share their dialogue on the round three card (final thoughts from their character), which is a great time to set up an awards ceremony (optional). However, if you're only adding 1-2 players from the expansion pack #1 and want them to present in front of the group, you can certainly allow them to present their solutions in front of the group.

CHARACTER T

FINAL SOLUTION ROUND

READ AFTER CHARACTER K

Each player will take turns standing in front of the group and giving their final thoughts.

Dialogue is given here, and the players are to read/perform it, and then notify the next person who is to present.

The murderer will eventually confess. Not all players in the expansion packs will present in front of the group. You'll host a mingling session after the confession for them to share their final thoughts given on their cards.

CHARACTER H IS NEXT

BOXED SET (PARTY PACKS)

The boxed version has various kit sizes – see the website for details. If you need a larger kit that what is available, email us. The larger kit sizes contain expandable, non-suspect, duplicated team players who each report to a designated suspect-player. The party pack does not include anything to download except the free invitation, which is accessible before purchase under ‘helpful links’ on the game page.



The party pack version of this game will be prepared on double-sided parchment-style paper. All clue cards are foldable and will be slipped (in the party-ready/spoiler-free version) into graphically labeled envelopes. This cannot be accomplished at home with the DIY download version.

- The nametags will be on adhesive-backed paper, and the victim and forensic reports will be placed in graphically labeled envelopes.
- With the main game (Kit A), 14-player kit, you'll receive 4 sets of cards for the four rounds, so 56 printed, foldable clue cards with the detective theme (double-sided, parchment style paper).
- With the main game (Kit A), 14-player kit, you'll receive 4 sets of envelopes for the four rounds, so 56 printed envelopes in four colors, bundled with an insert for the round. Color palette may vary.
- The host instructions are within a professionally printed/bound booklet.
- A printed guest list for reference during the party.
- A cut-out murder weapon
- An answer key in a 6 by 9" labeled envelope (usually red to distinguish as a key). This is for end-of-the-game questions, which you likely won't need, given this moderate challenge level.
- The investigation cards are double-sided and professionally printed on a 6 by 9" cardstock.
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Here is a video that shows you the party pack:


<https://www.youtube.com/watch?v=a7cXFxc18R8>


For all differences between the download and party pack versions, go here: [Chart that describes party pack vs download](#)


MORE INFORMATION:

Ready to throw a party they'll never forget? Follow these tips to ensure your mystery night is *killer* (in the best way possible):

 **RALLY THE PLAYERS:** Send your players to the Your Mystery Party pre-game site — it's like giving them a sneak peek at the story! This builds excitement and reduces those dreaded no-shows: www.yourmysteryparty.com/disco

 **DIY LIKE A PRO:** Check out our Pinterest page packed with theme-specific DIY food and décor ideas. It's your go-to guide for turning your space into a party masterpiece. The link to this page is on the game's page at My Mystery Party under 'helpful links.'

 **SOCIAL MEDIA RULES (NO SPOILERS, PLEASE!)** When posting on social media, use #MyMysteryParty — but keep the big secrets hush-hush! No pics of the victim, the murderer, game materials, etc. — let's keep the suspense alive for everyone.

 **HYPE IT UP WITH THE TRAILER** The official game trailer is on the Your Mystery Party page.

 **KNOW THE RULES** For the game license, check out our Terms & Conditions here: <https://www.mymysteryparty.com/info/>

Now go forth, mastermind! Set the stage, gather the clues, and let the mystery begin! 🔍



Created by [Dr. Bon Blossman](#), a top murder mystery game developer since 2006 and award-winning YA mystery author. Check out her novels!

ONCE UPON A SCARE – YA HORROR SHORT STORIES

A chilling collection of holiday-themed horror tales where reality twists, monsters lurk, and survival is never guaranteed.

AWARDS:

Silver Medal - Juvenile/Young Adult Fiction, IPPY Awards, 2022
Distinguished Favorite for Short Stories, NYC Book Awards, 2022
Winner of Young Adult Fiction, New England Book Festival, 2022
Solo Finalist for Short Stories, Book Excellence Awards, 2023.



BOOK OF CREEPS & HAUNTS – YA HORROR SHORTS

A spine-chilling collection of 13 haunting tales that will leave you watching the shadows and questioning what lurks in the dark.

AWARDS:

Distinguished Favorite, NYC Book Awards, 2020. Indi B.R.A.G. Medallion Winner, 2020.



DREGS ISLAND - YA THRILLER

A gripping YA dystopian thriller where survival means outwitting a legendary serial killer on a brutal prison island.

AWARDS:

Silver Medal for YA Mystery from Reader's Favorite 2018. Won the Beverly Hills Book Awards for YA fiction, 2018, Solo Medalist for New Apple Book Awards, 2018. Honorable mention for Reader Views book awards in the YA Category, 2018.

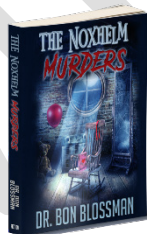


THE NOXHHELM MURDERS - YA MYSTERY HORROR

A mob daughter in witness protection moves into a haunted estate, only to become the prime suspect in a chilling murder.

AWARDS:

Indie Brag Medallion honoree. Gold: Young Adult Mystery, Literary Classics Book Awards, Gold :Young Adult Supernatural, Literary Classics Book Awards, Honorable Mention: YA Mystery, Reader's Favorite, Official Selection: Young Adult Fiction, New Apple Literary Book Awards.

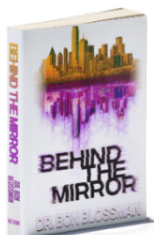


BEHIND THE MIRROR - YA DARK FANTASY

A teenage girl discovers a dark, mirrored realm, unlocking hidden powers and a prophecy that binds her to four guardians in a race to stop a cataclysm threatening both worlds.

AWARDS:

Gold medal in Special Interest Thriller by Literary Classics, 2019. Silver medal in Young Adult Science Fiction by Literary Classics, 2019. Finalist in Young Adult Fiction - Manhattan Book Awards, June 2020.

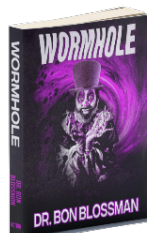


WORMHOLE – YA DARK FANTASY

Ella's destiny takes a perilous turn in Wormhole, the gripping second installment of the Behind the Mirror Trilogy, where alliances blur, survival is uncertain, and the fate of existence hangs in the balance.

AWARDS:

Silver Medal for YA Fiction, Literary Classics, 2019. Gold Medal for Special Interest Thriller, Literary Classics, and a seal of approval, 2019.



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